

Lecture 5 : Sparse Models

- Homework 3 discussion (Nima)
- Sparse Models Lecture
 - Reading : Murphy, Chapter 13.1, 13.3, 13.6.1
 - Reading : Peter Knee, Chapter 2
- Paolo Gabriel (TA) : Neural Brain Control
- After class
 - Project groups
 - Installation Tensorflow, Python, Jupyter

Homework 3 : Fisher Discriminant

Sparse model

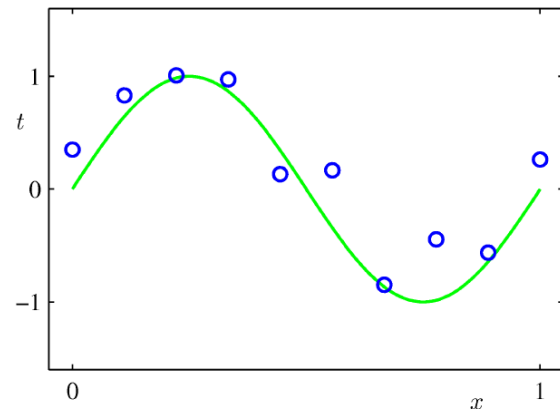
- Linear regression (with sparsity constraints)
- Slide 4 from Lecture 4

Linear regression: Linear Basis Function Models (1)

Generally

$$y(\mathbf{x}, \mathbf{w}) = \sum_{j=0}^{M-1} w_j \phi_j(\mathbf{x}) = \mathbf{w}^T \boldsymbol{\phi}(\mathbf{x})$$

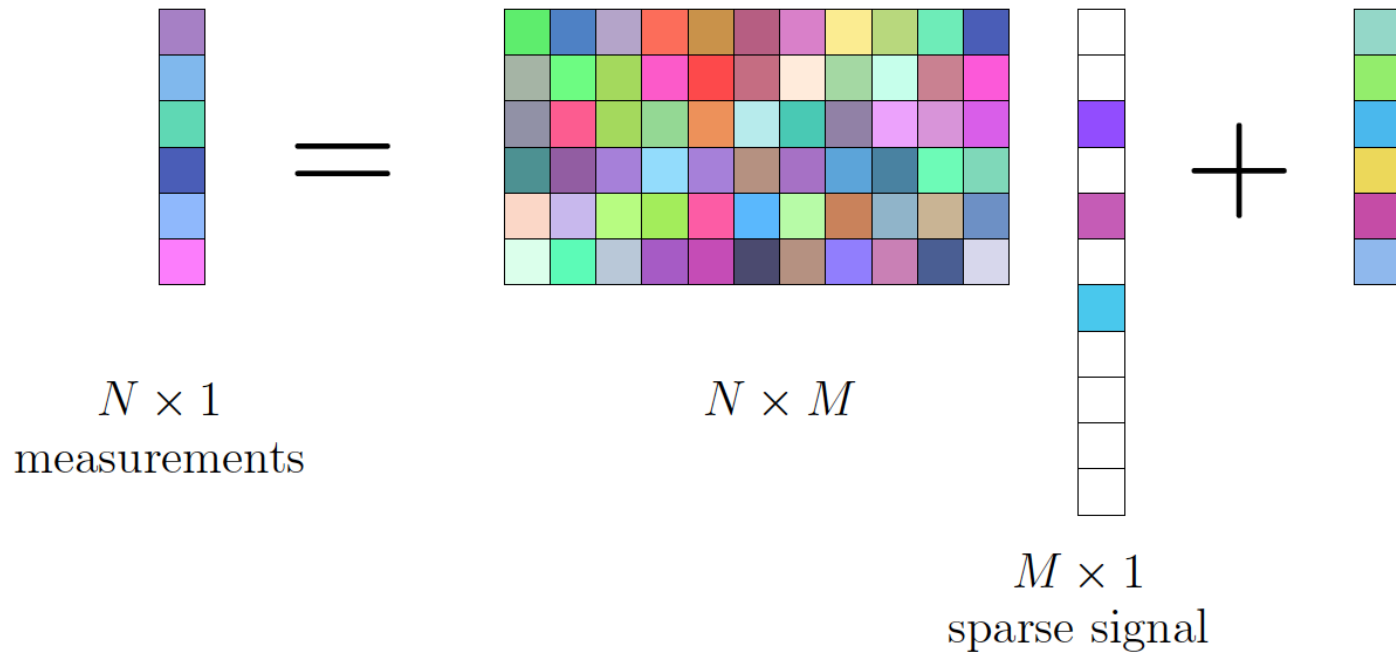
- where $\phi_j(x)$ are known as *basis functions*.
- Typically, $\phi_0(x) = 1$, so that w_0 acts as a bias.
- Simplest case is linear basis functions: $\phi_d(x) = x_d$.



$$y(x, \mathbf{w}) = w_0 + w_1 x + w_2 x^2 + \dots + w_M x^M = \sum_{j=0}^M w_j x^j$$

Sparse model

$$\text{Model : } \mathbf{y} = \mathbf{A}\mathbf{x} + \mathbf{n}, \quad \mathbf{x} \text{ is sparse}$$



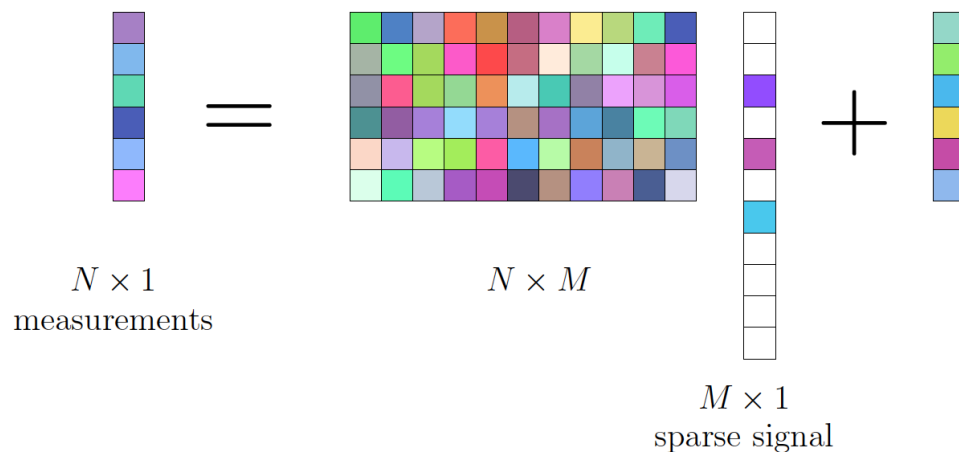
- $\mathbf{y}$: measurements, $\mathbf{A}$: dictionary
- $\mathbf{n}$: noise, $\mathbf{x}$: sparse weights
- Dictionary ($\mathbf{A}$) – either from physical models or learned from data (dictionary learning)

Sparse processing

- Linear regression (with sparsity constraints)
 - An underdetermined system of equations has many solutions
 - Utilizing x is sparse it can often be solved
 - This depends on the structure of A (RIP – Restricted Isometry Property)
- Various sparse algorithms
 - Convex optimization (Basis pursuit / LASSO / L_1 regularization)
 - Greedy search (Matching pursuit / OMP)
 - Bayesian analysis (Sparse Bayesian learning / SBL)
- Low-dimensional understanding of high-dimensional data sets
- Also referred to as compressive sensing (CS)

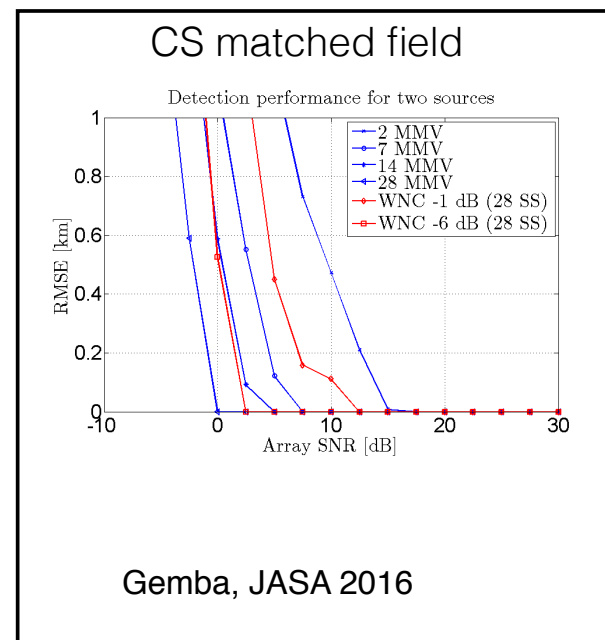
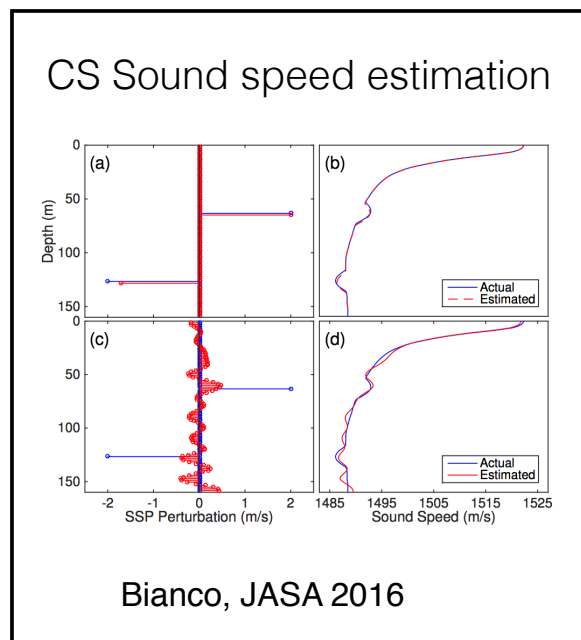
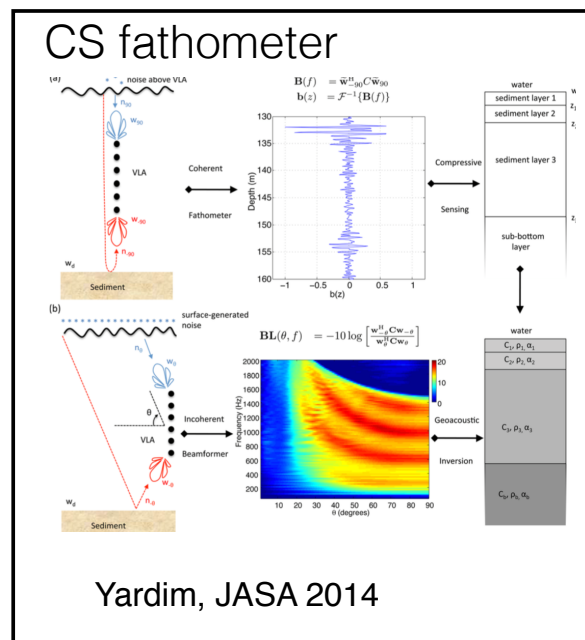
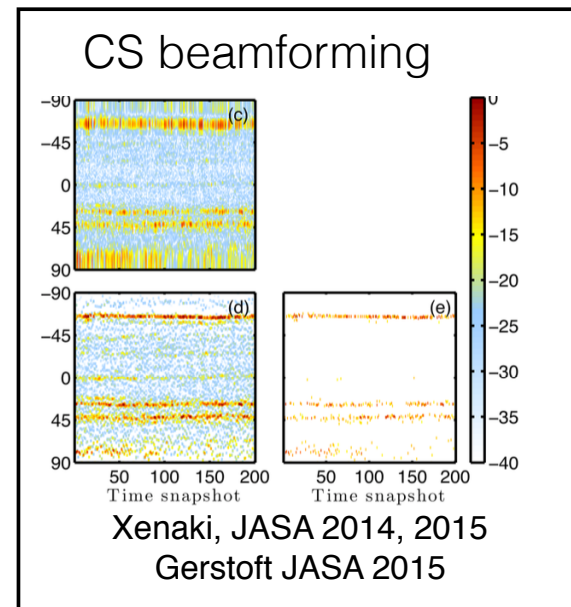
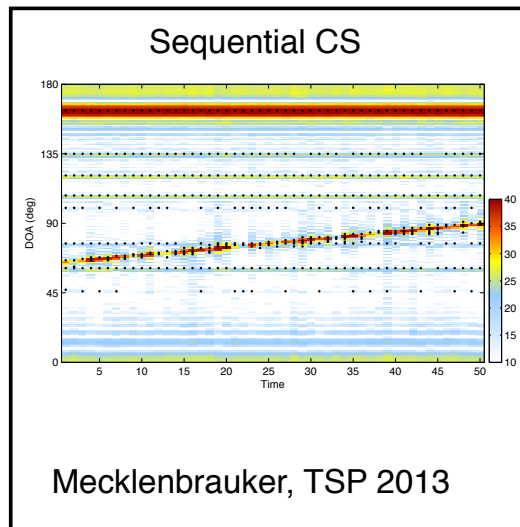
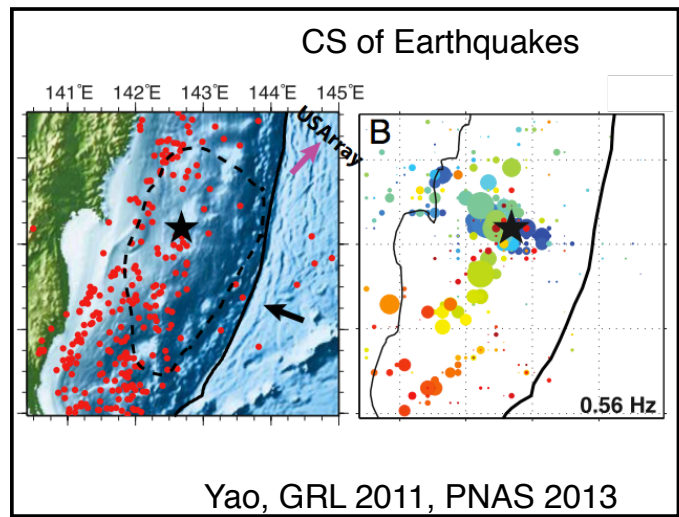
Different applications, but the same algorithm

$$\text{Model : } \mathbf{y} = \mathbf{A}\mathbf{x} + \mathbf{n}, \quad \mathbf{x} \text{ is sparse}$$



$\mathbf{y}$	$\mathbf{A}$	$\mathbf{x}$
Frequency signal	DFT matrix	Time-signal
Compressed-Image	Random matrix	Pixel-image
Array signals	Beam weight	Source-location
Reflection sequence	Time delay	Layer-reflector

CS approach to geophysical data analysis



Sparse signals /compressive signals are important

- We don't need to sample at the Nyquist rate
- Many signals are sparse, but are solved them under non-sparse assumptions
 - Beamforming
 - Fourier transform
 - Layered structure
- Inverse methods are inherently sparse: We seek the simplest way to describe the data
- All this requires **new developments**
 - Mathematical theory
 - New algorithms (interior point solvers, convex optimization)
 - Signal processing
 - New applications/demonstrations

Sparse Recovery

- [illegible]

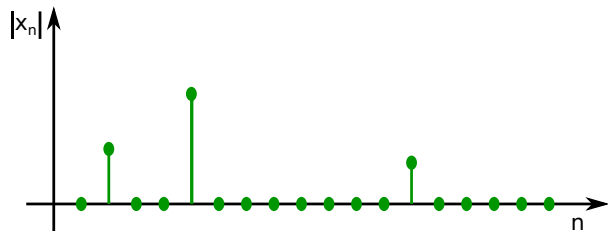
Sparse Recovery using L_0 -norm

Underdetermined problem

$$\mathbf{y} = \mathbf{A}\mathbf{x}, \quad M < N$$

Prior information

$$\mathbf{x}: K\text{-sparse}, K \ll N$$



$$\|\mathbf{x}\|_0 = \sum_{n=1}^N 1_{x_n \neq 0} = K$$

Not really a norm: $\|a\mathbf{x}\|_0 = \|\mathbf{x}\|_0 \neq |a|\|\mathbf{x}\|_0$

There are only few sources with unknown locations and amplitudes

- L_0 -norm solution involves exhaustive search
- Combinatorial complexity, not computationally feasible

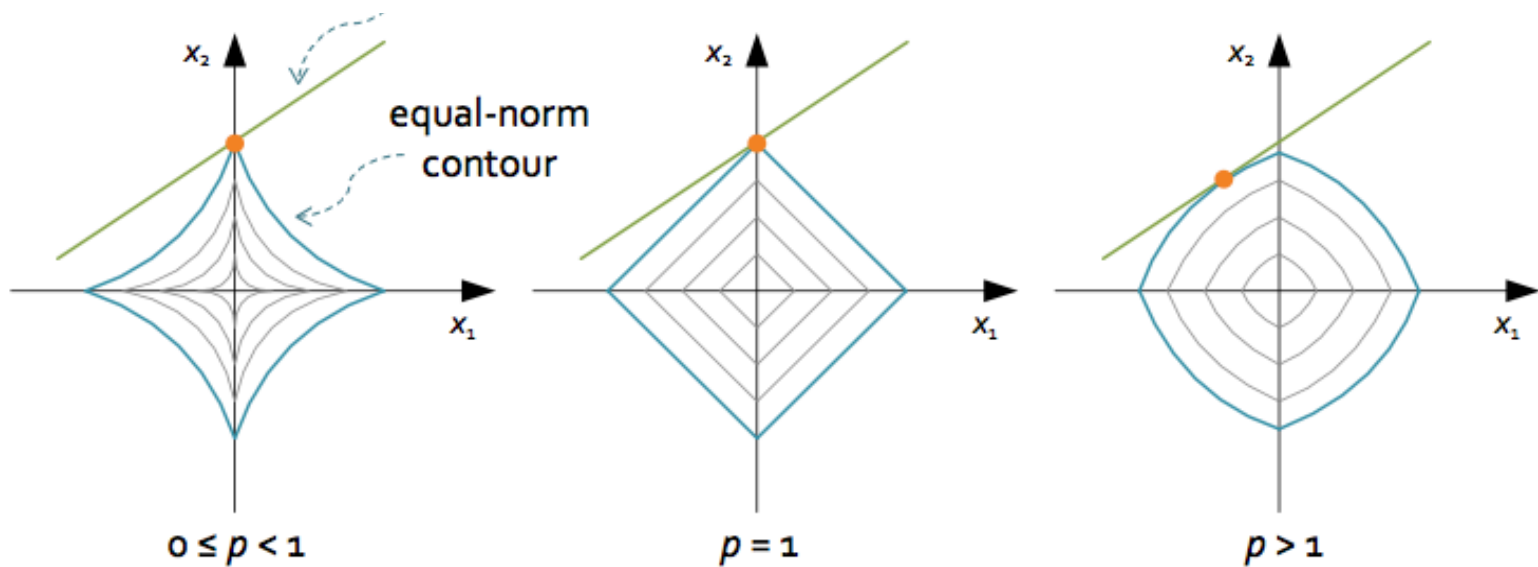
L_p -norm

$$\|x\|_p = \left(\sum_{m=1}^M |x_m|^p \right)^{1/p} \quad \text{for } p > 0$$

- Classic choices for p are 1, 2, and ∞ .
- We will misuse notation and allow also $p = 0$.

L_p -norm (graphical representation)

$$\|x\|_p = \left(\sum_{m=1}^M |x_m|^p \right)^{1/p}$$



Solutions for sparse recovery

- Exhaustive search
 - L_0 regularization, not computationally feasible
- Convex optimization
 - Basis pursuit / LASSO / L_1 regularization
- Greedy search
 - Matching pursuit / Orthogonal matching pursuit (OMP)
- Bayesian analysis
 - Sparse Bayesian Learning / SBL
- Regularized least squares
 - L_2 regularization, reference solution, not actually sparse

Regularized least squares

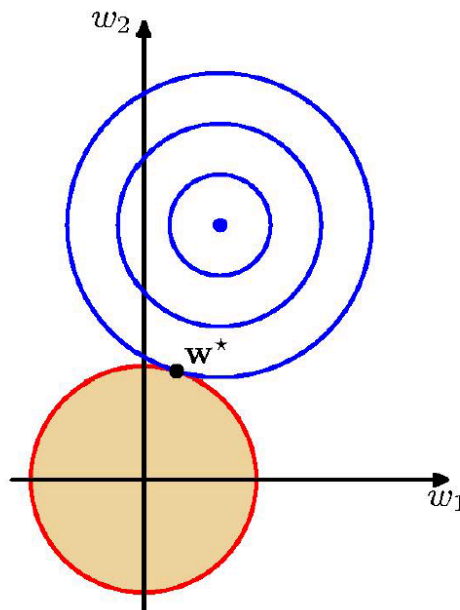
$$\tilde{E}(\mathbf{w}) = \frac{1}{2} \sum_{n=1}^N \{y(\mathbf{x}_n, \mathbf{w}) - t_n\}^2 + \frac{\lambda}{2} \|\mathbf{w}\|^2$$

The squared weights penalty is mathematically compatible with the squared error function, giving a closed form for the optimal weights:

$$\mathbf{w}^* = (\lambda \mathbf{I} + \mathbf{X}^T \mathbf{X})^{-1} \mathbf{X}^T \mathbf{t}$$

A picture of the effect of the regularizer

- Slide 8/9, Lecture 4
- Regularized least squares solution
- Solution not sparse



- The overall cost function is the sum of two parabolic bowls.
- The sum is also a parabolic bowl.
- The combined minimum lies on the line between the minimum of the squared error and the origin.
- The L2 regularizer just **shrinks** the weights.

Basis Pursuit / LASSO / L_1 regularization

- The L_0 -norm minimization is not convex and requires combinatorial search making it computationally impractical
- We make the problem convex by substituting the L_1 -norm in place of the L_0 -norm

$$\min_x \| \mathbf{x} \|_1 \quad \text{subject to} \quad \| \mathbf{Ax} - \mathbf{b} \|_2 < \varepsilon$$

- This can also be formulated as

The unconstrained -LASSO- formulation

Constrained formulation of the ℓ_1 -norm minimization problem:

$$\hat{\mathbf{x}}_{\ell_1}(\epsilon) = \arg \min_{\mathbf{x} \in \mathbb{C}^N} \|\mathbf{x}\|_1 \text{ subject to } \|\mathbf{y} - \mathbf{Ax}\|_2 \leq \epsilon$$

Unconstrained formulation in the form of least squares optimization with an ℓ_1 -norm regularizer:

$$\hat{\mathbf{x}}_{\text{LASSO}}(\mu) = \arg \min_{\mathbf{x} \in \mathbb{C}^N} \|\mathbf{y} - \mathbf{Ax}\|_2^2 + \mu \|\mathbf{x}\|_1$$

For every ϵ exists a μ so that the two formulations are equivalent

Regularization parameter : μ

Basis Pursuit / LASSO / L_1 regularization

- Why is it OK to substitute the L_1 -norm for the L_0 -norm?
- What are the conditions such that the two problems have the same solution?

$$\min_x \|x\|_1$$

$$\text{subject to } \|Ax - b\|_2 < \varepsilon$$

$$\min_x \|x\|_0$$

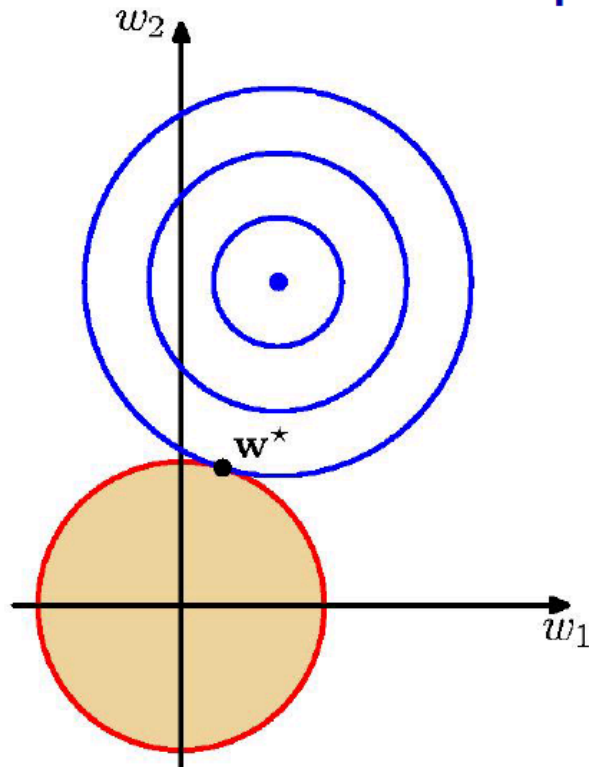
$$\text{subject to } \|Ax - b\|_2 < \varepsilon$$

- Restricted Isometry Property (RIP)

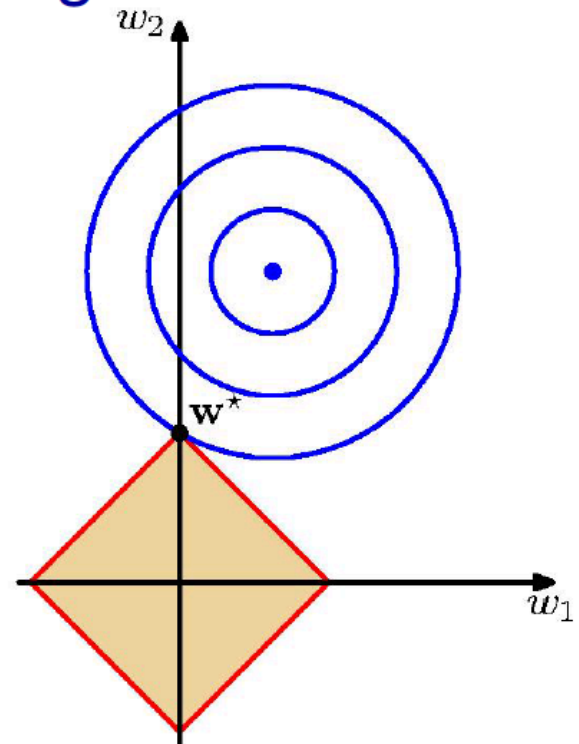
$$(1 - \delta_s) \|\mathbf{u}\|_2 \leq \|\mathbf{A}_s \mathbf{u}\|_2 \leq (1 + \delta_s) \|\mathbf{u}\|_2$$

Geometrical view (Figure from Bishop)

Geometrical view of the lasso compared with a penalty on the squared weights



L_2 regularization



L_1 regularization

Regularization parameter selection

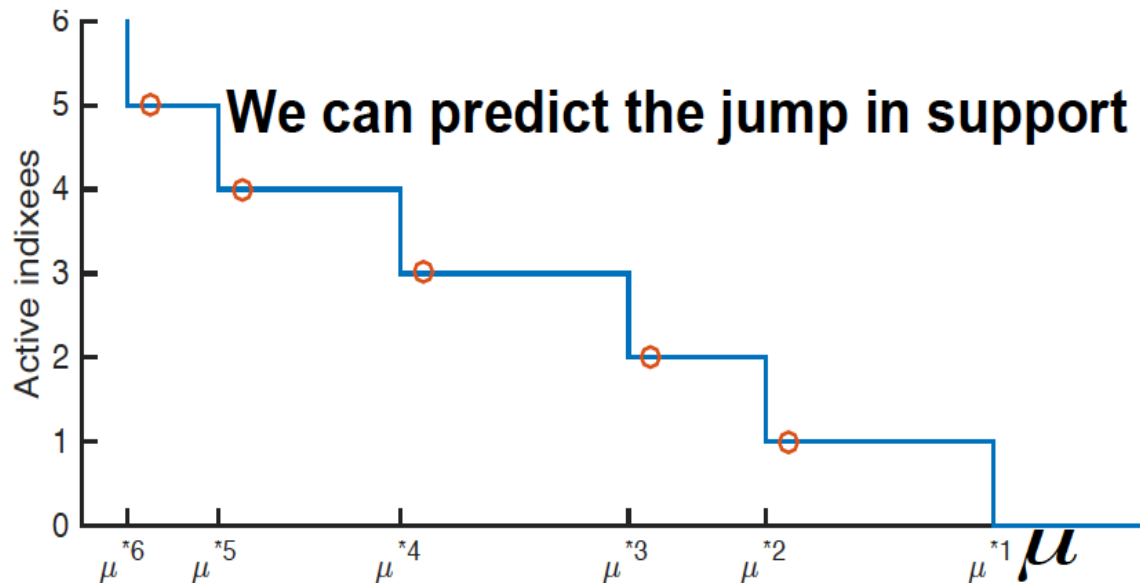
The objective function of the LASSO problem:

$$L(\mathbf{x}, \mu) = \|\mathbf{y} - \mathbf{A}\mathbf{x}\|_2^2 + \mu \|\mathbf{x}\|_1$$

- Regularization parameter : μ
- Sparsity depends on μ

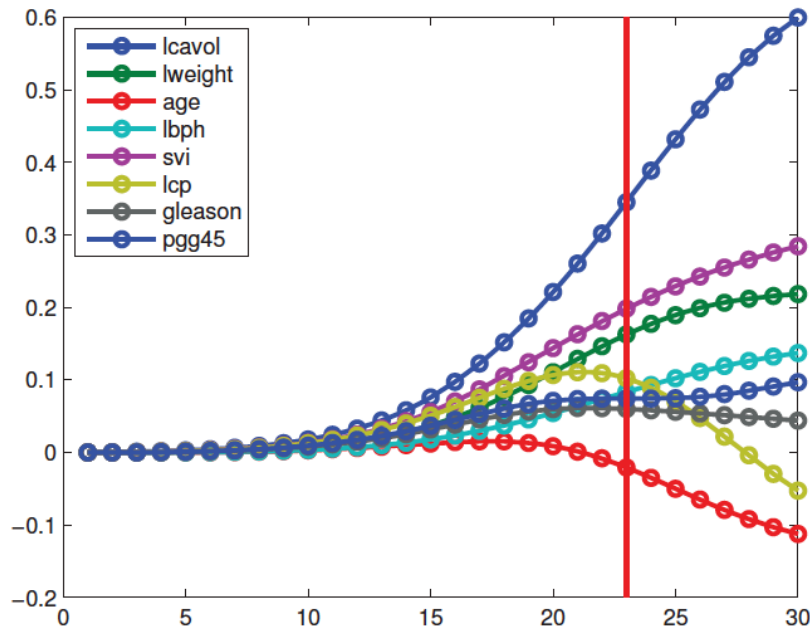
- μ large, $\mathbf{x} = 0$

- μ small, non-sparse



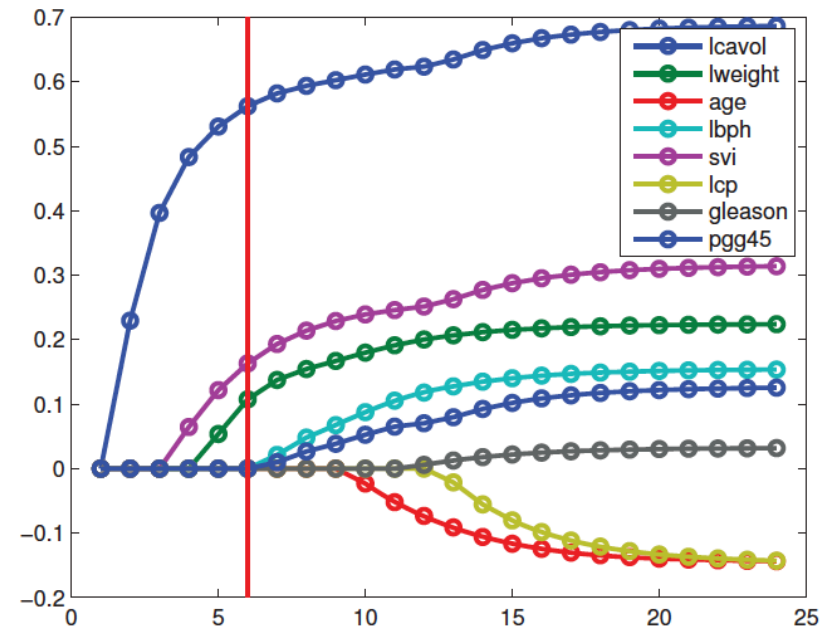
Regularization Path (Figure from Murphy)

L_2 regularization



(a) $1/\mu$

L_1 regularization

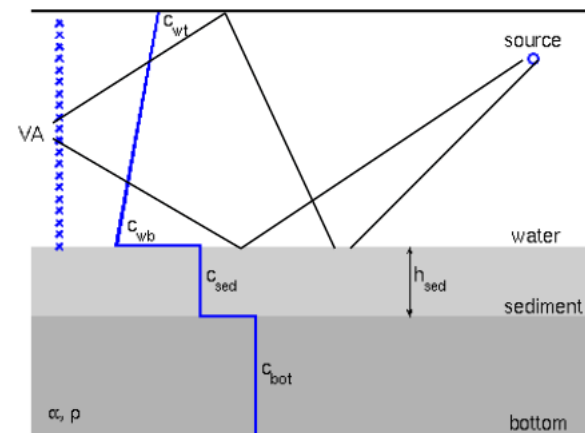
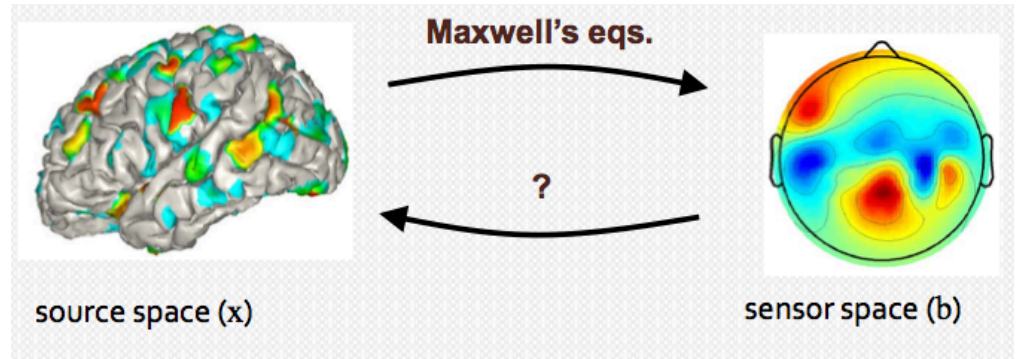


(b) $1/\mu$

- As regularization parameter μ is decreased, more and more weights become active
- Thus μ controls sparsity of solutions

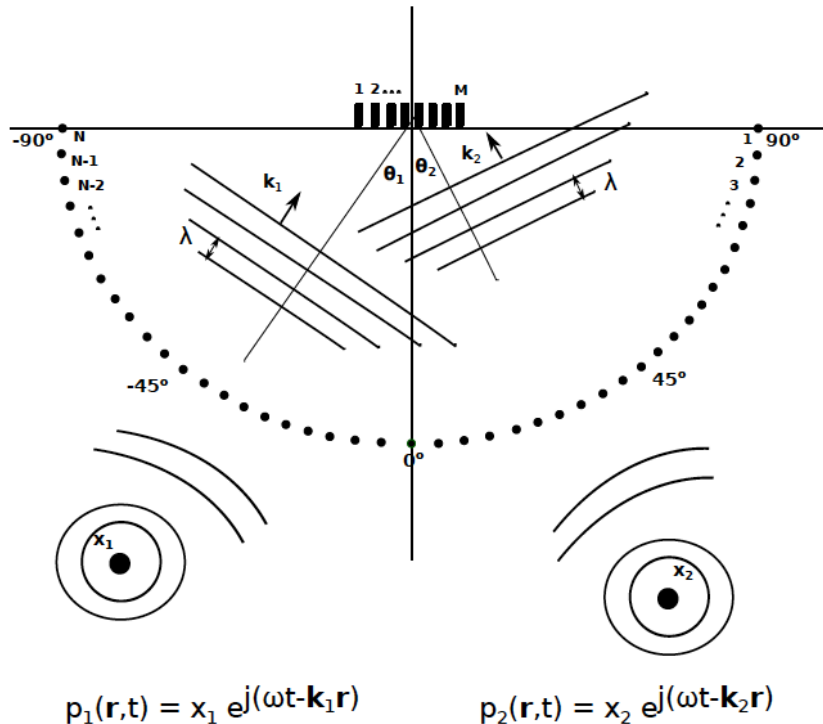
Applications

- MEG/EEG/MRI source location (earthquake location)
- Channel equalization
- Compressive sampling (beyond Nyquist sampling)
- Compressive camera!
- Beamforming
- Fathometer
- Geoacoustic inversion
- Sequential estimation



Beamforming / DOA estimation

DOA estimation with sensor arrays



$$y_m = \sum_n x_n e^{j \frac{2\pi}{\lambda} r_m \sin \theta_n}$$

$m \in [1, \dots, M]$: sensor

$n \in [1, \dots, N]$: look direction

$$\mathbf{y} = \mathbf{A} \mathbf{x}$$

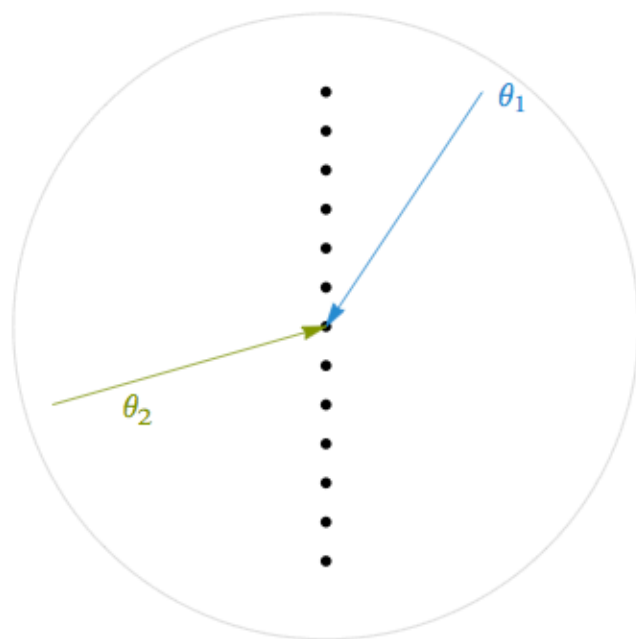
$$\mathbf{y} = [y_1, \dots, y_M]^T, \quad \mathbf{x} = [x_1, \dots, x_N]^T$$

$$\mathbf{A} = [\mathbf{a}_1, \dots, \mathbf{a}_N]$$

$$\mathbf{a}_n = \frac{1}{\sqrt{M}} [e^{j \frac{2\pi}{\lambda} r_1 \sin \theta_n}, \dots, e^{j \frac{2\pi}{\lambda} r_M \sin \theta_n}]^T$$

The DOA estimation is formulated as a linear problem

Direction of arrival estimation



Plane waves from a source/interferer
impinging on an array/antenna

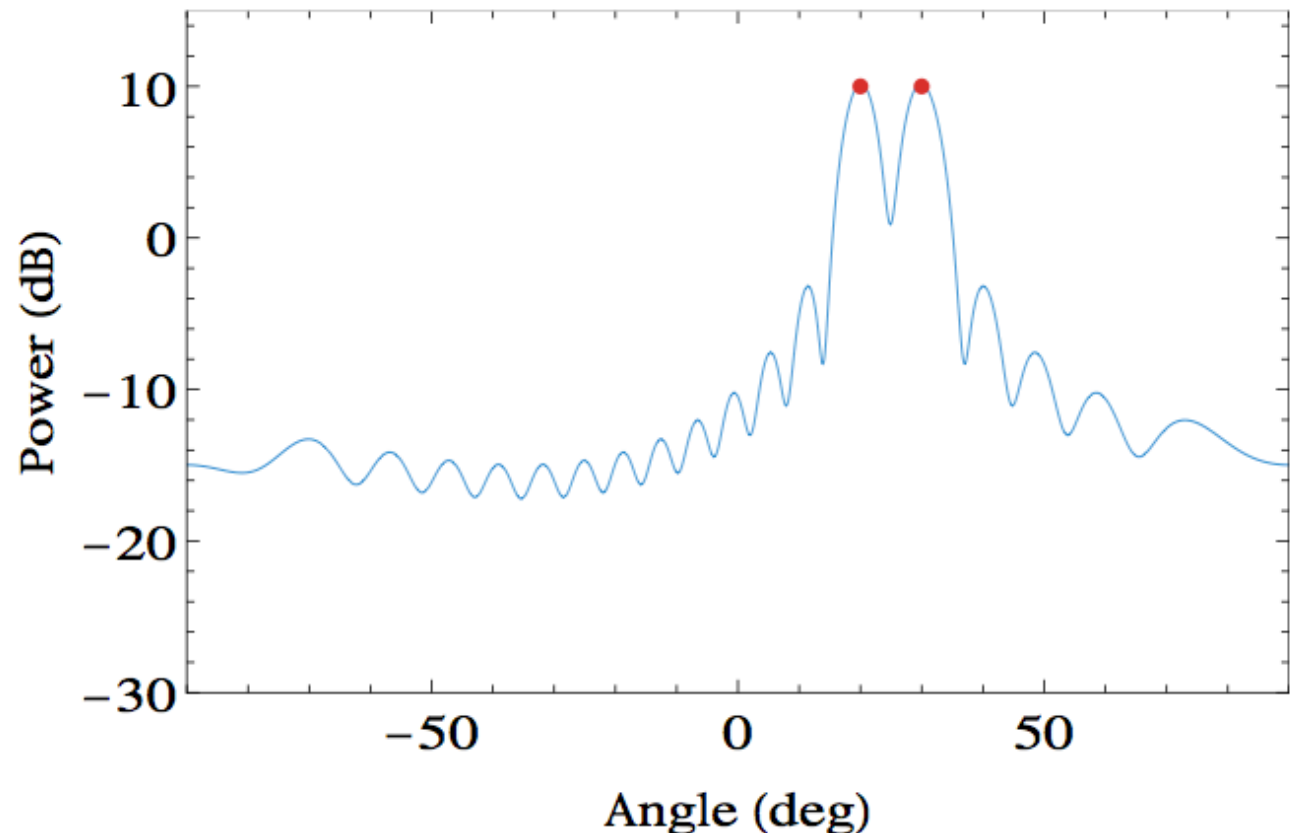
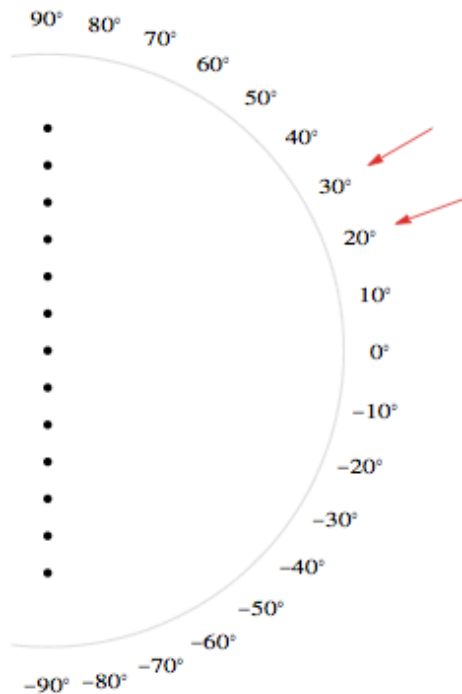
True DOA is sparse in the angle domain

$$\Theta = \{0, \dots, 0, \theta_1, 0, \dots, 0, \theta_2, 0, \dots, 0\}$$

Conventional beamforming

Plane wave weight vector $\mathbf{w}_i = [1, e^{-j \sin(\theta_i)}, \dots, e^{-j(N-1) \sin(\theta_i)}]^T$

$$\mathcal{B}(\theta) = |\mathbf{w}^H(\theta) \mathbf{b}|^2$$

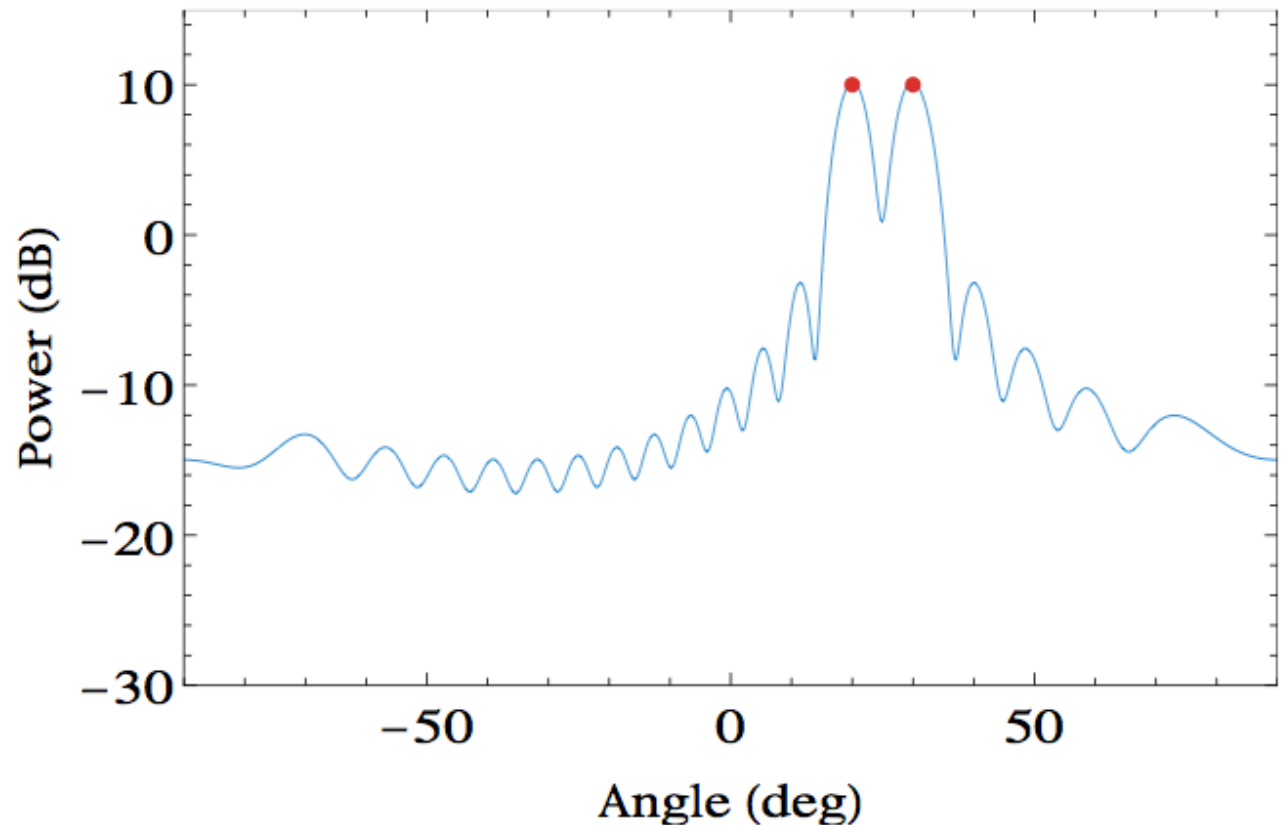
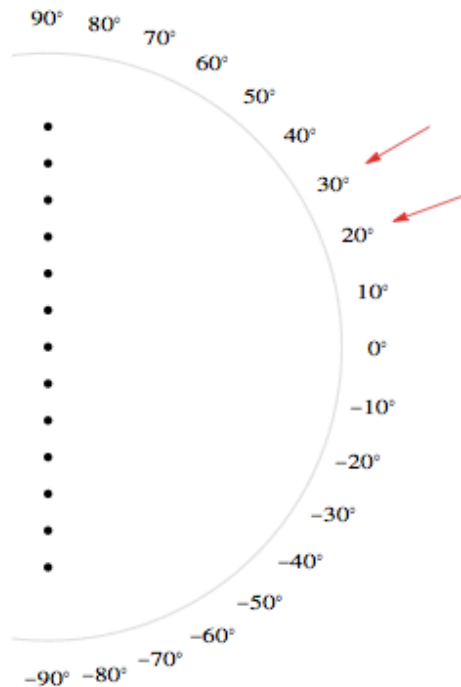


ULA, half-wavelength spacing, $N = 20$ sensors, $\theta_1 = 20^\circ$, $\theta_2 = 30^\circ$,

Conventional beamforming

Equivalent to solving the ℓ_2 problem with $\mathbf{A} = [\mathbf{w}_1, \dots, \mathbf{w}_M]$, $M > N$.

$$\min \|\mathbf{x}\|_2 \text{ subject to } \mathbf{A}\mathbf{x} = \mathbf{b}$$

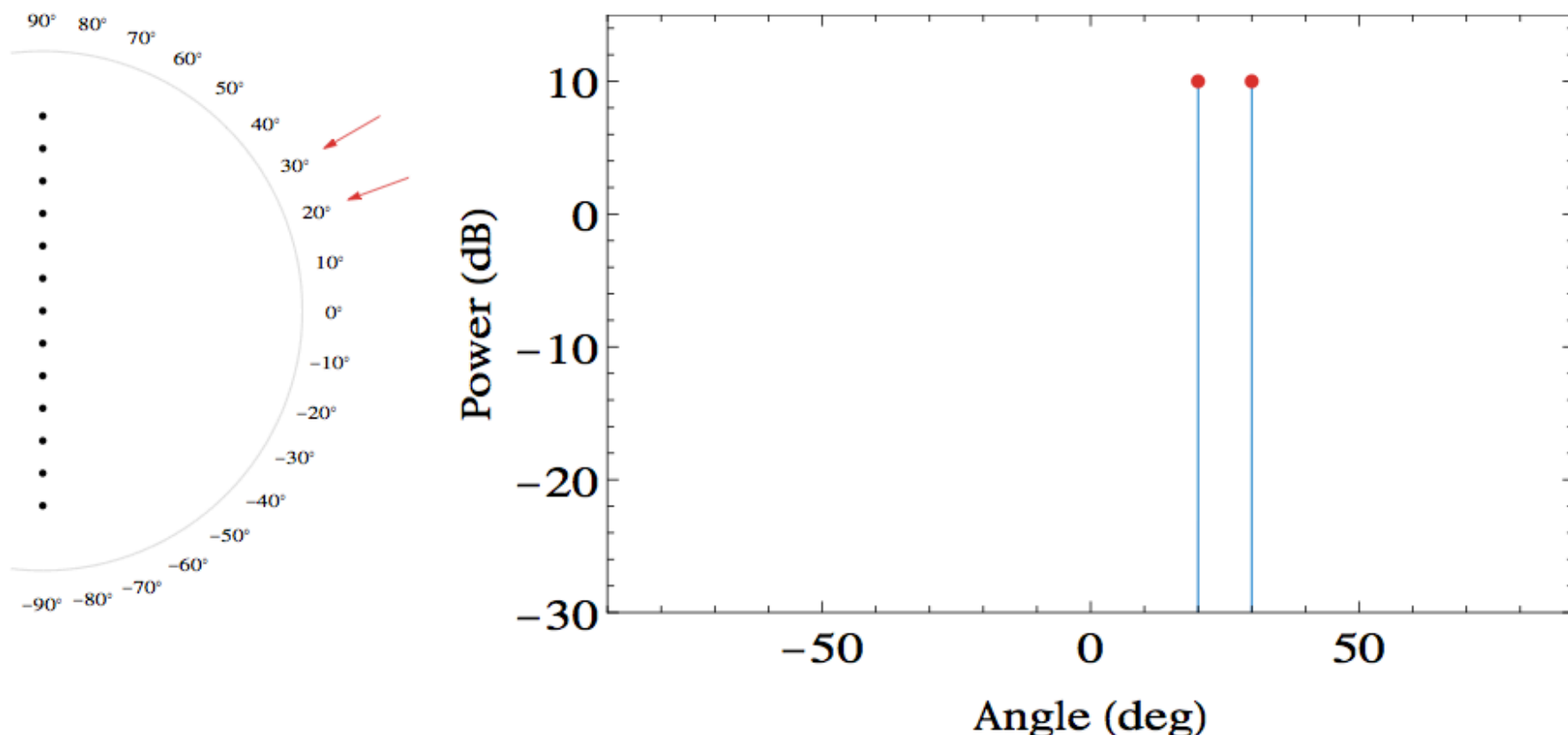


$\mathbf{A}$ is an overcomplete dictionary of candidate DOA vectors. Columns span -90° to 90° in steps of 1° ($M = 181$).

ℓ_1 minimization

In contrast ℓ_1 minimization provides a sparse solution with exact recovery:

$$\min \|\mathbf{x}\|_1 \text{ subject to } \mathbf{Ax} = \mathbf{b}$$



Columns of $\mathbf{A}$ span -90° to 90° in steps of 1° ($M = 181$).

Additional Resources

