

Beamforming frequency

$$p(f) = \int p(t)e^{-i2\pi ft}dt \quad \text{FFT}$$

$$p(t) = \int p(f)e^{i2\pi ft}df \quad \text{IFFT}$$

Pressure field is a sum of plane waves

$$p(f, \mathbf{r}) = \int p(f, \mathbf{k})e^{i(\mathbf{k}^T \mathbf{r})}d\mathbf{k}$$

$$p(f, \mathbf{k}) = \int p(f, \mathbf{r})e^{-i(\mathbf{k}^T \mathbf{r})}d\mathbf{r}$$

Based of the observed field $p(f, \mathbf{r}_k)$ at discrete ranges \mathbf{r}_k the $p(f, \mathbf{k}_j)$ is estiamted

$$p(f, \mathbf{k}_j) = \sum_k p(f, \mathbf{r}_k)e^{-i(\mathbf{k}_j^T \mathbf{r}_k)} = \mathbf{w}^H \mathbf{p}$$

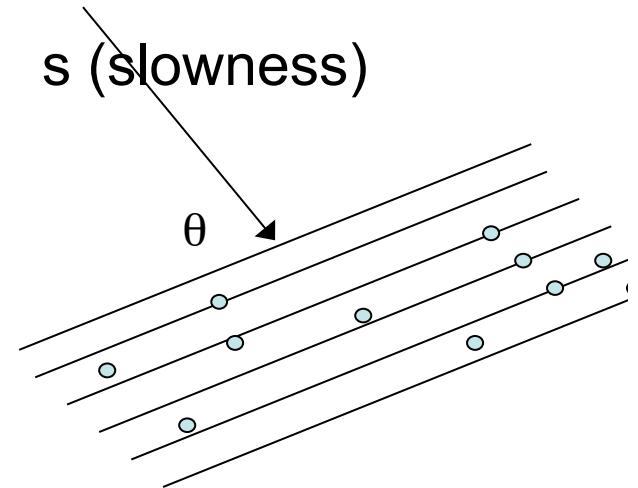
Where

$$\mathbf{w} = \begin{bmatrix} e^{i(\mathbf{k}_j^T \mathbf{r}_1)} \\ \vdots \\ e^{i(\mathbf{k}_j^T \mathbf{r}_N)} \end{bmatrix} \quad \mathbf{p} = \begin{bmatrix} p(f, \mathbf{r}_1) \\ \vdots \\ p(f, \mathbf{r}_N) \end{bmatrix}$$

Phase slowness

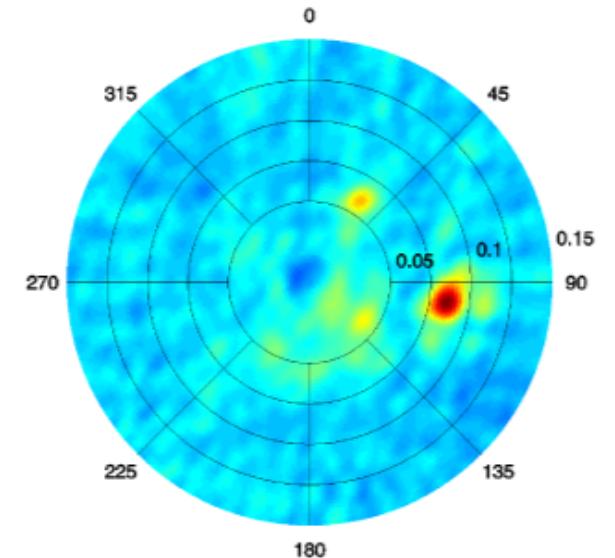
$$\mathbf{r} = \begin{bmatrix} x \\ y \\ 0 \end{bmatrix} \quad \mathbf{k} = \omega \mathbf{s} \quad \mathbf{s} = \begin{bmatrix} s_x \\ s_y \end{bmatrix} = s \begin{bmatrix} \cos \phi \\ \sin \phi \end{bmatrix}$$

$$s_x^2 + s_y^2 = s_{\text{Horizontal}}^2 = \frac{1}{c_H^2}$$



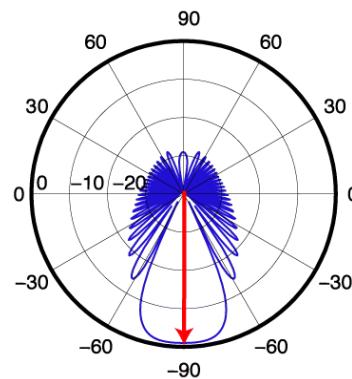
What is the horizontal wave speed

- for R, L?
- Body waves, and what does it tell

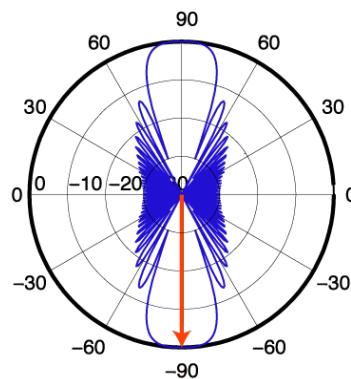


Aliasing

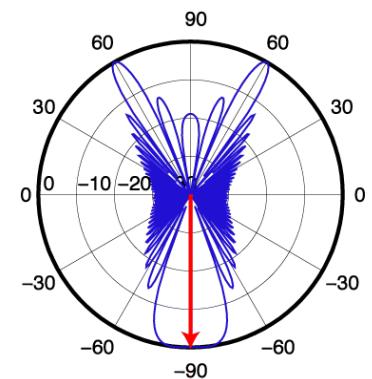
$$d < \lambda / 2$$



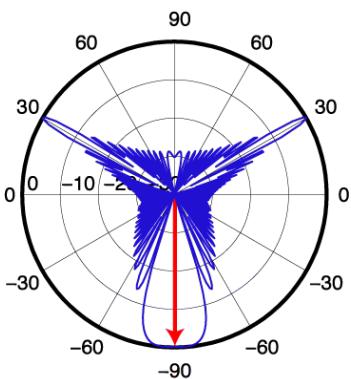
$$d = \lambda / 2$$



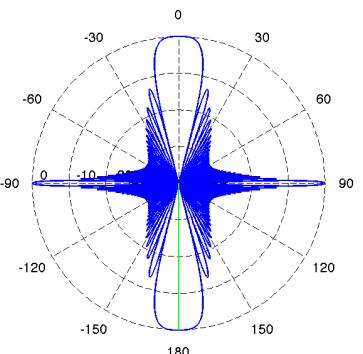
$$d > \lambda / 2$$



$$d > \lambda / 2$$



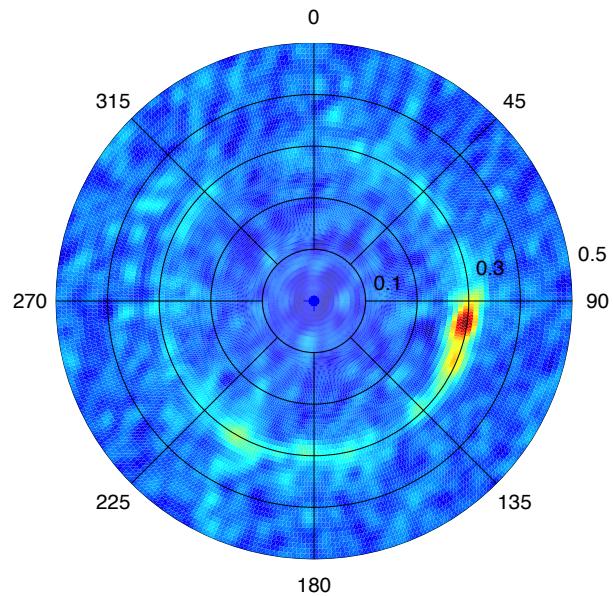
$$d = \lambda$$



Surface and P-wave on 29 Aug 2005

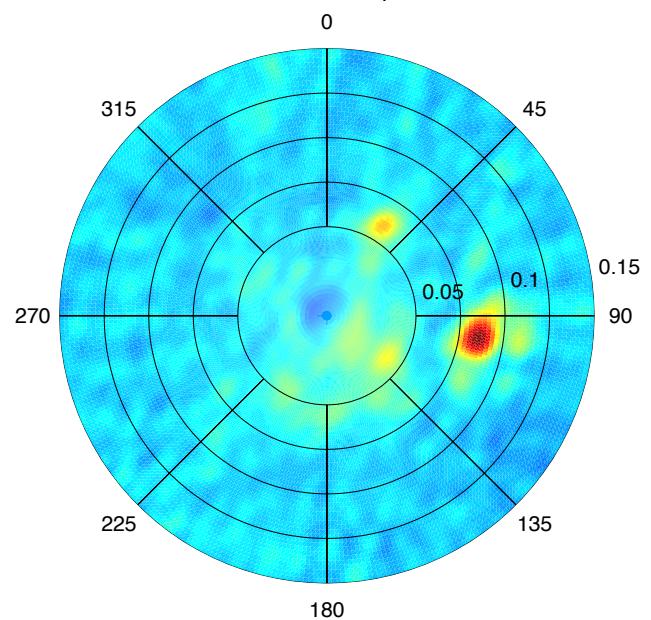
Surface wave

0.1Hz: 3km/s, 95 deg



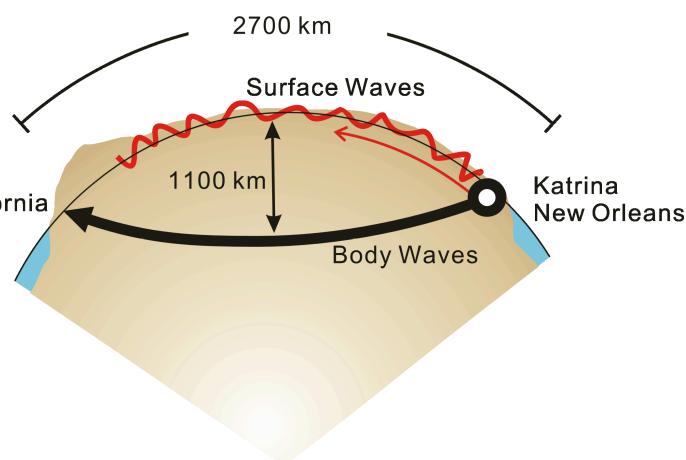
Body P-wave

0.2Hz: 12km/s, 95 deg



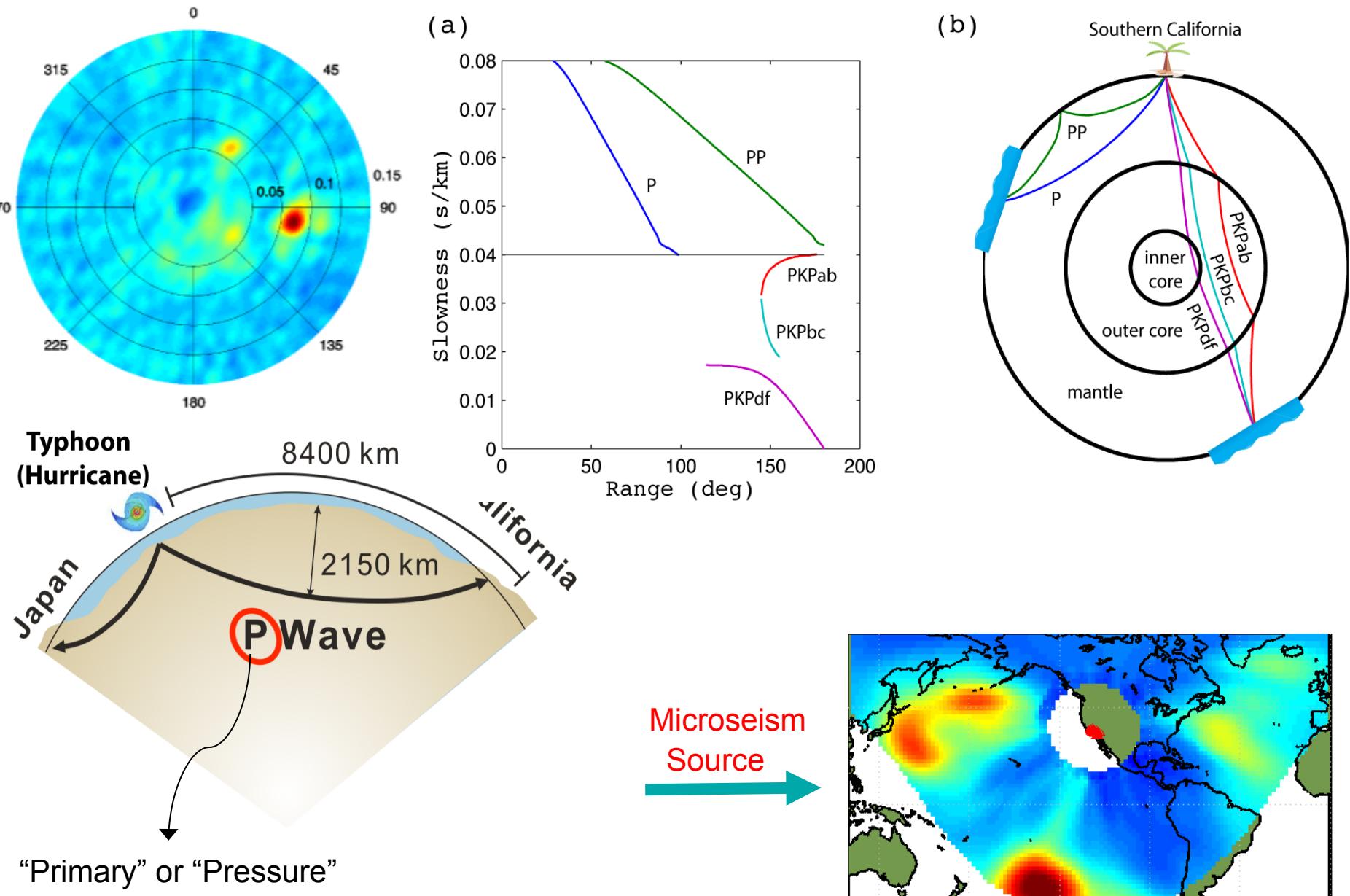
Slowness 0-0.5 s/km
(velocity inf-2km/s)

Microseisms from all azimuths



Slowness 0-0.15 s/m
Velocity (inf-6.6Km/s)

Beamformer Output+ travel time table =location



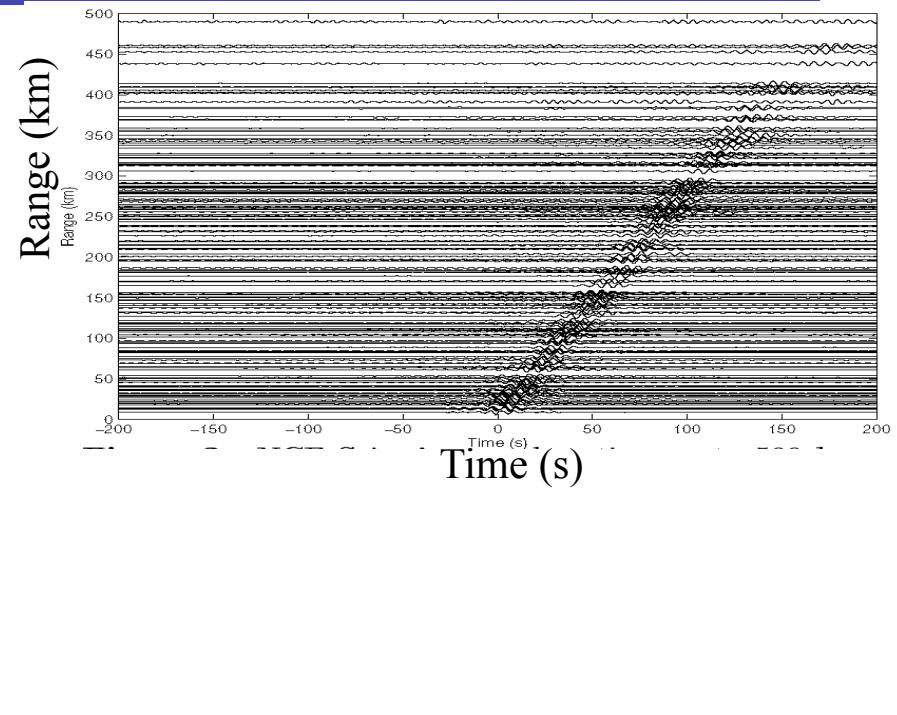
Beamforming

$$p(f) = \int p(t)e^{-i2\pi ft} dt \quad \text{FFT}$$

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Pressure field is a sum of plane waves

$$\begin{aligned} B(t, m) &= \sum_k p_k(t - \tau_{km}) \\ &= \sum_k \int [\int p_k(t - \tau_{km}) e^{-i2\pi ft} dt] e^{i2\pi ft} df \\ &= \sum_k \int e^{-i2\pi f \tau_{km}} [\int p_k(t) e^{-i2\pi ft} dt] e^{i2\pi ft} df \\ &= \sum_k \int e^{-i2\pi f \tau_{km}} p_k(f) e^{i2\pi ft} df \\ B(f, m) &= \sum_k e^{-i2\pi f \tau_{km}} p_k(f) = \mathbf{w}^H \mathbf{p} \end{aligned}$$



Where

$$\mathbf{w} = \begin{bmatrix} e^{i2\pi f \tau_{km}} \\ \vdots \\ e^{i2\pi f \tau_{km}} \end{bmatrix} \quad \mathbf{p} = \begin{bmatrix} p(f, \mathbf{r}_1) \\ \vdots \\ p(f, \mathbf{r}_N) \end{bmatrix}$$

Seismic beamforming

Observed signal on N stations is split into N_{time} snapshots (~ 10 min), FFTed, spectral whitening (only phase is retained)

Cross spectral density matrix

$$\mathbf{R}(\omega) = \frac{1}{N_{time}} \sum_i^{N_{time}} \mathbf{p}_i(\omega) \mathbf{p}_i^H(\omega)$$

Plane wave replica

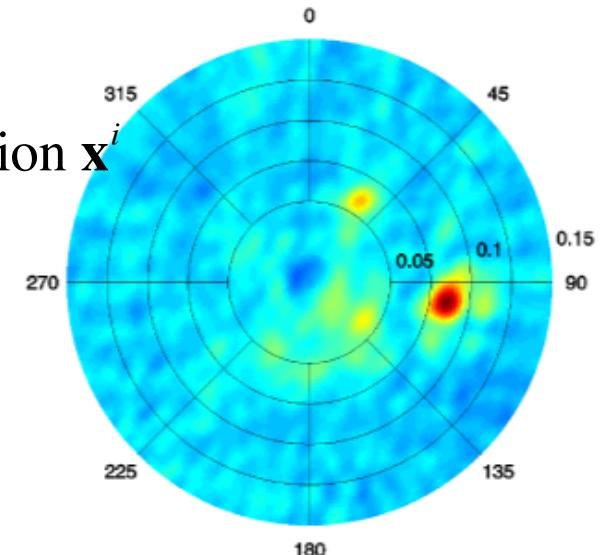
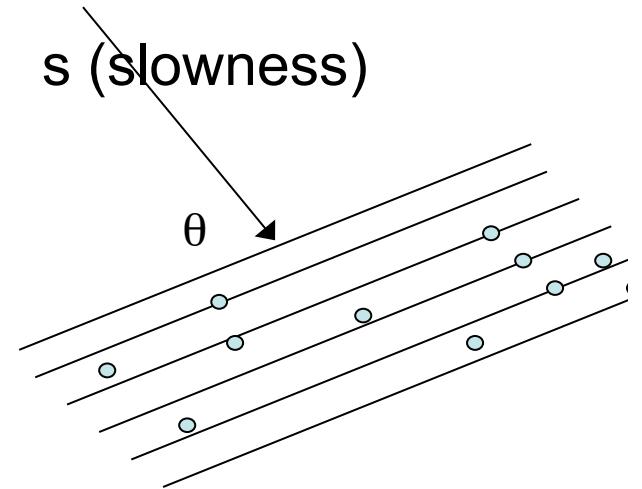
$$\mathbf{w} = \exp[i\omega(\mathbf{x} \cdot \mathbf{s})] = \exp[i\omega s(x_1 \cos \theta + x_2 \sin \theta)]$$

Beamforming, using observed signal $u_i(\omega)$ at sensor location \mathbf{x}^i

$$B(\omega) = \mathbf{w}^H(\omega) \mathbf{R}(\omega) \mathbf{w}(\omega) \sim |\mathbf{w}^H(\omega) \mathbf{p}(\omega)|^2$$

Beamformer depends on

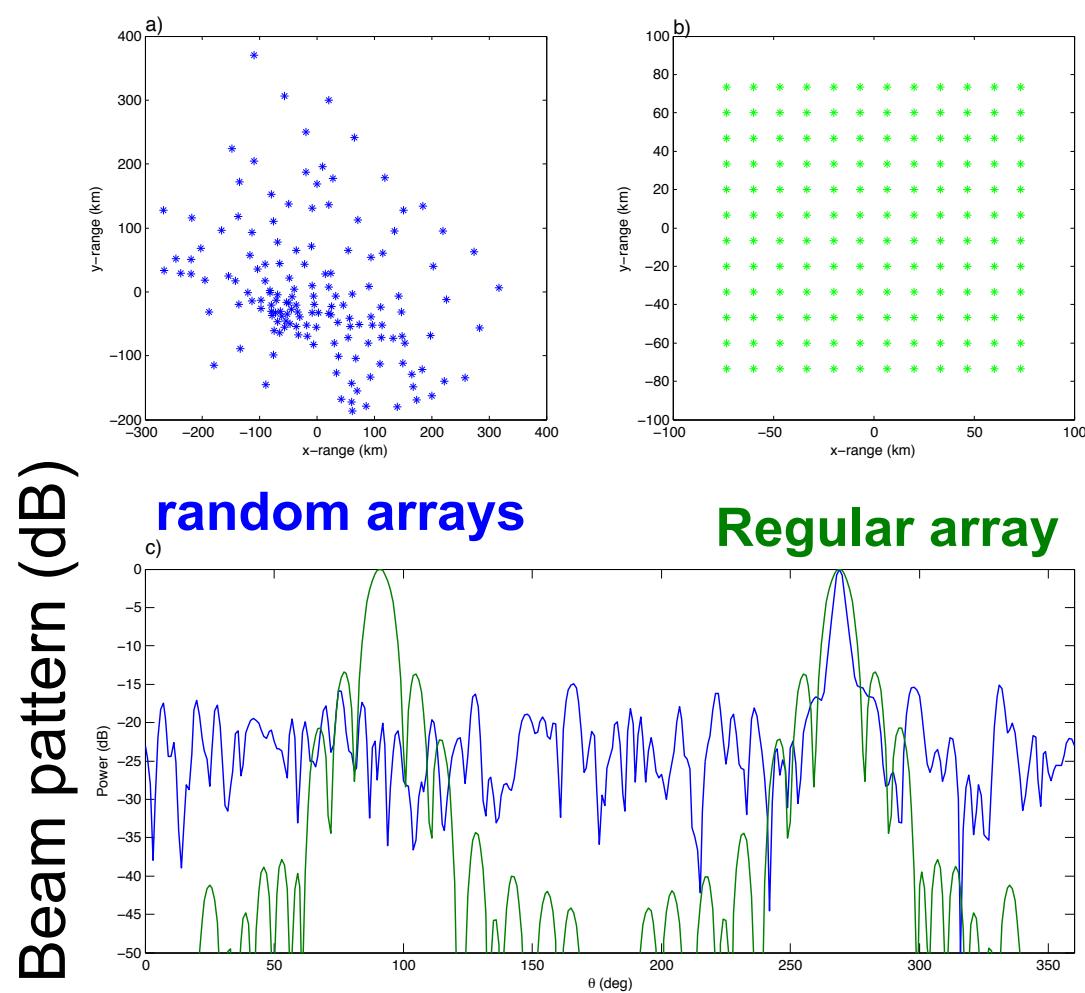
- time, frequency, azimuth and phase slowness
- Using slowness, P-waves can give location.



Beamforming advantages

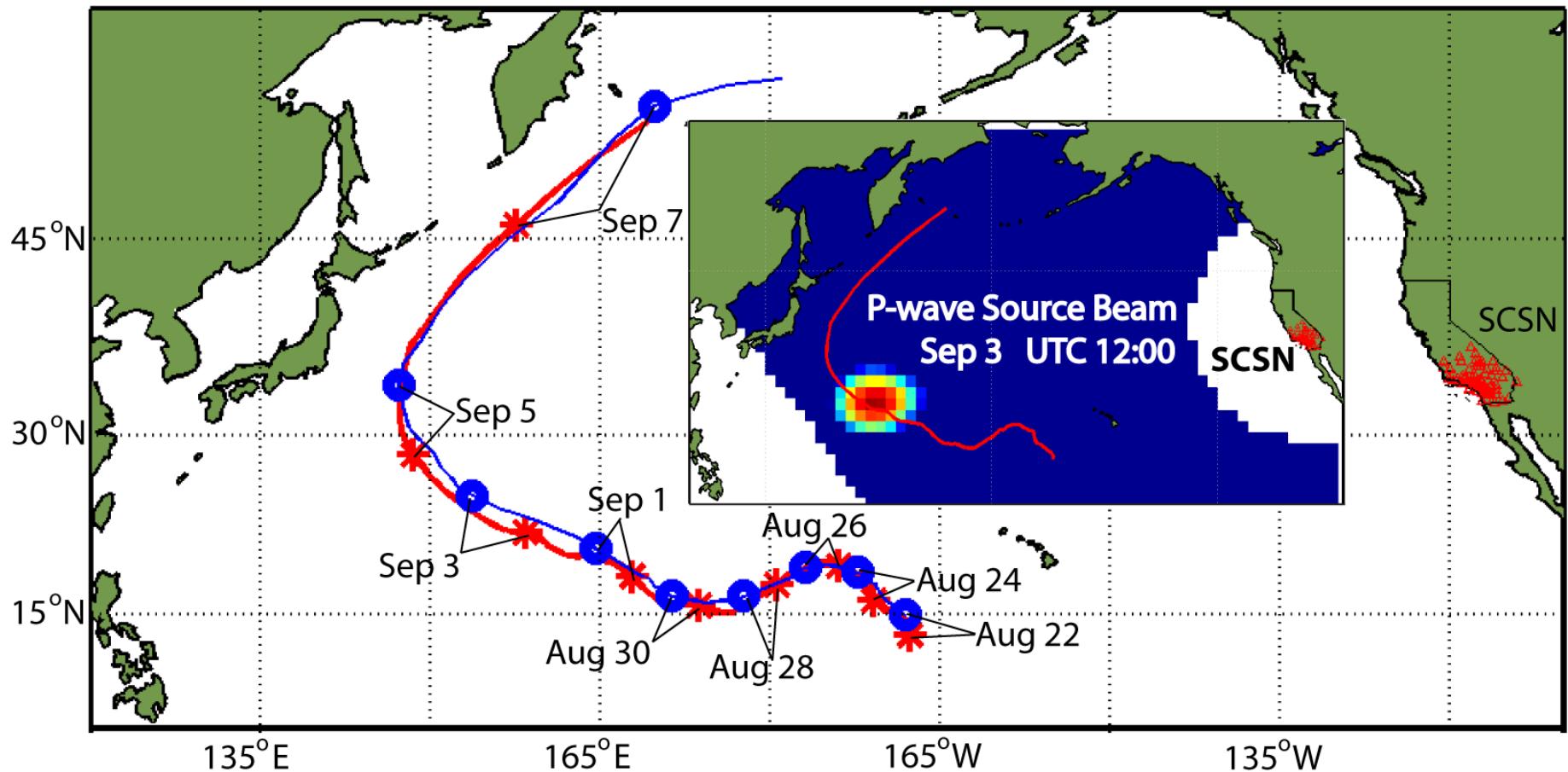
- Solid mathematical and signal processing framework
- Regular array: spacing $d < \lambda/2$ and beampattern decays $\sim 6\text{dB/sidelobe}$
- Random arrays (like SCSN or Hi-Net) are not sensitive to the array spacing, but velocity inhomogeneities is a concern and

$$B(\phi) \rightarrow \frac{1}{N}$$



Tracking Tropical Cyclones

Zhang, Gerstoft, and Bromirski (GRL, 2010)



P-wave
microseisms →

- Evidencing nonlinear wave-wave interactions in the deep ocean (Longuet-Higgins, 1950)
- Note: Tracking wave-wave interactions rather than a storm itself