

URBAN SCENE SEGMENTATION FOR AUTONOMOUS VEHICLES USING DEEP LEARNING

GROUP: 73

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From Cityscapes Dataset

BACKGROUND

- Autonomous vehicle: a super computer running on the road.
- A self-driving car has already been involved in five deaths since 2016.
- Perception of objects from image: discern traffic signs, other vehicles, bicycles, and pedestrians.



Computer Vision Mask Semantic Segmentation
(Reference: https://youtu.be/N_g5rO3yj-U)



Lane Detection Using Computer Vision
(Reference: <https://youtu.be/fjBHd5S6jgo>)

BACKGROUND – CONT.

- Semantic Segmentation: classifies each pixel in image and represents different categories to color.
- Commonly used method: U-Net, SegNet, DeepLab series, FCN, ENet, ICNet, DFN, CCNet , and etc.
- Fully Convolutional Network (FCN): learn mapping in pixel-level prediction , but low resolution.



Figure I: Original Input Image

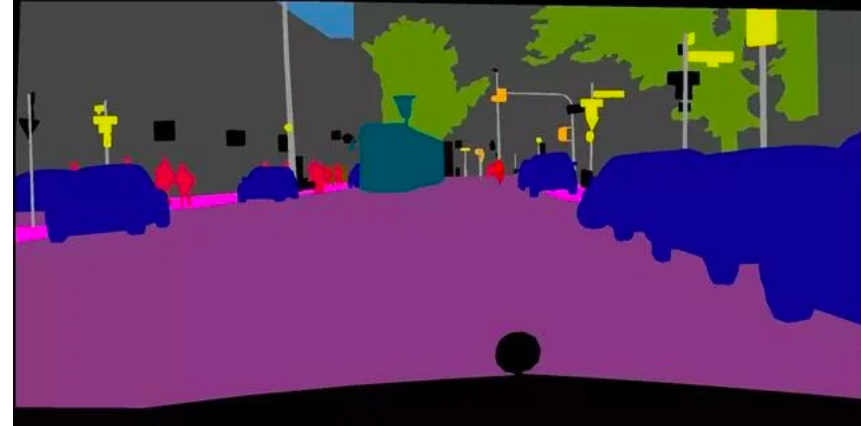
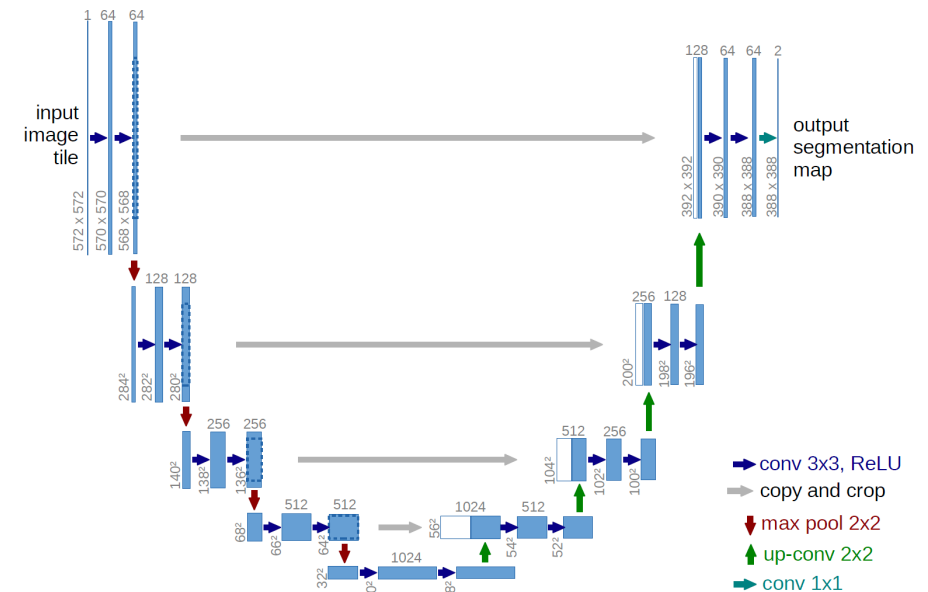
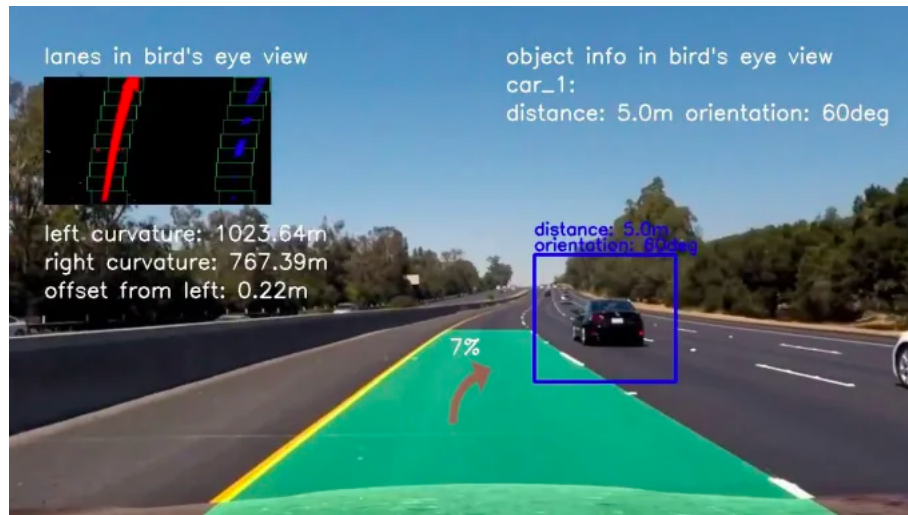


Figure II: Output Segmented Image

DEEP LEARNING CAN HELP SOLVE THIS PROBLEM

- In deep learning, human gives the rules then neural network learns by itself.
- Wide coverage and good adaptability on different condition.
- More effective on target classification with limited data sets such as U-Net.



Ronneberger, O., Fischer, P., & Brox, T. (2015, October). U-net: Convolutional networks for biomedical image segmentation.

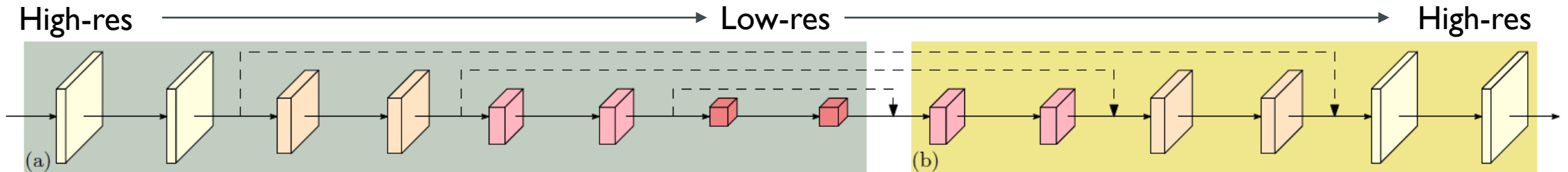
DETAILS ON THE DATASET

- The Cityscapes Dataset: semantic image annotation of urban street scenes.
- Complexity: 30 classes such as humans, cars, road, sky, and etc.
- Diversity:
 - 50 cities in Europe
 - Several months (Spring, Summer, Fall)
 - Weather conditions
 - Large number of dynamic objects
 - Varying scene layout and background
- Volume:
 - 5 000 annotated images with fine annotations
 - 20 000 annotated images with coarse annotations



Contained cities

LITERATURE SURVEY

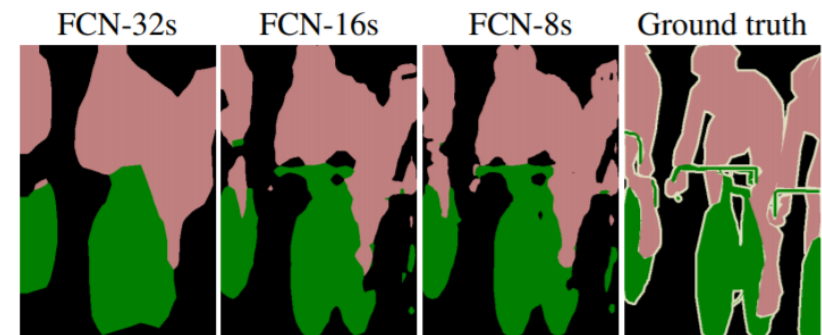
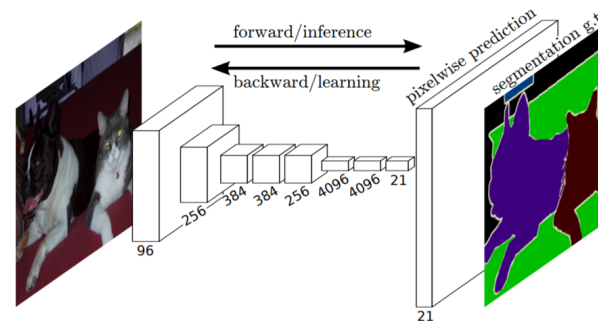


■ (a) Learning low-resolution representations

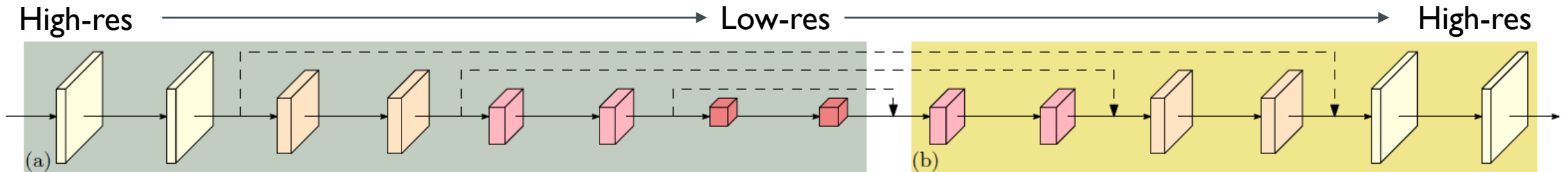
- Compute low-resolution representations by removing the fully-connected layers in a classification network, and estimate their **coarse segmentation maps**
- FCN, ResNet, VGGNet, and etc.
- Problems: output resolution

Example of using FCN

Jonathan Long, Evan Shelhamer, Trevor Darrell. The IEEE Conference on Computer Vision and Pattern Recognition (CVPR), 2015, pp. 3431-3440

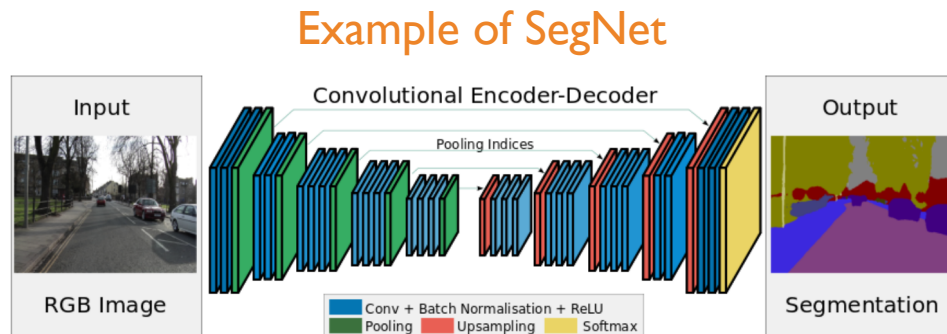


LITERATURE SURVEY – CONT.

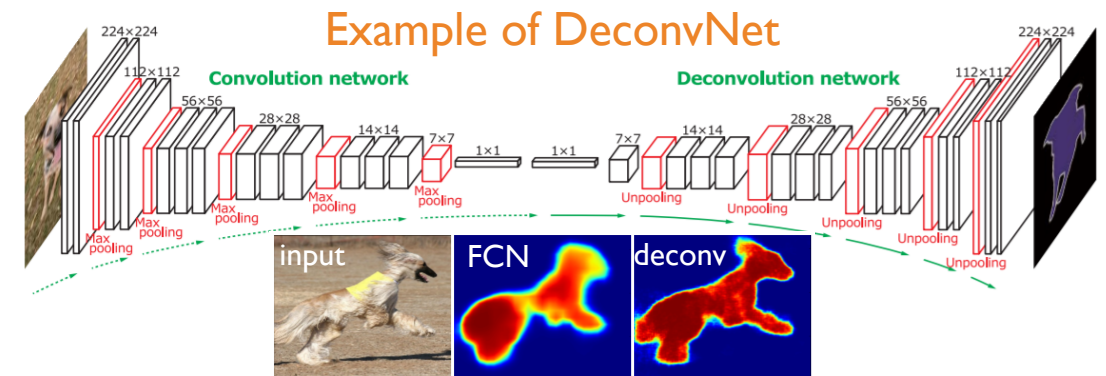


■ (a+b) Recovering high-resolution representations

- Use **up-sample** process to gradually **recover** the high-res. representations from the low-res. representations
- Some models can also **maintain high-resolution** representations
- DeconvNet, U-Net, SegNet, encoder-decoder, HR-Net and etc.



Alex Kendall, Vijay Badrinarayanan and Roberto Cipolla. SegNet

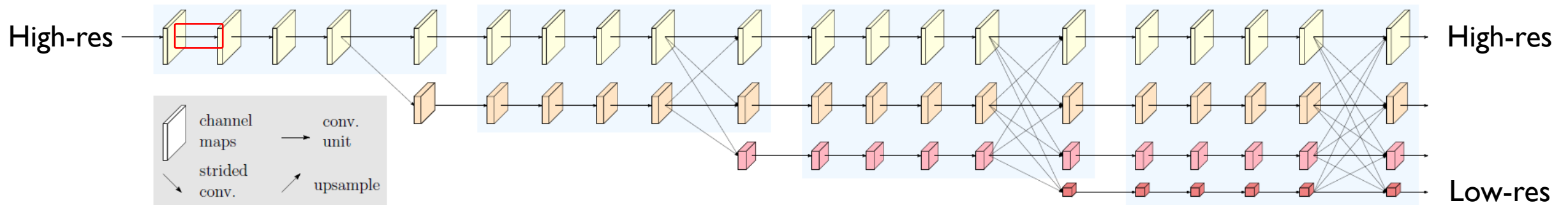


H. Noh, S. Hong and B. Han, "Learning Deconvolution Network for Semantic Segmentation," 2015 IEEE ICCV, Santiago, 2015, pp. 1520-1528

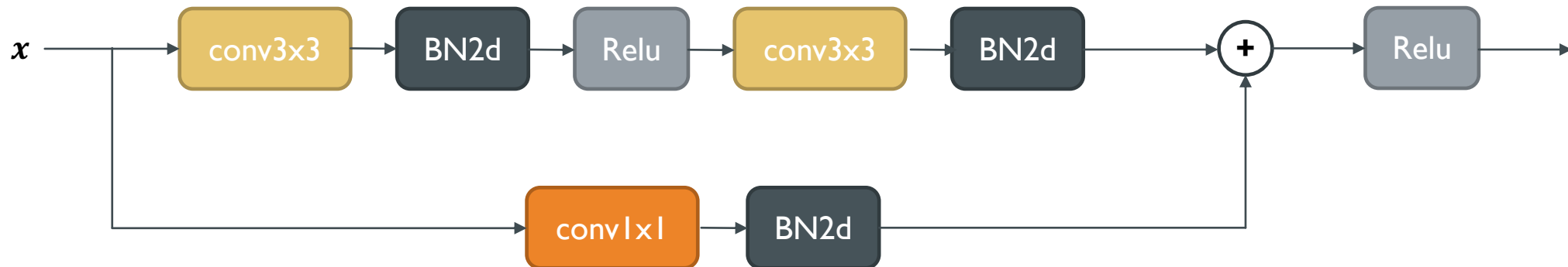
DETAILS ON THE MODEL USED

HRNetV2p

J. Wang *et al.*, "Deep High-Resolution Representation Learning for Visual Recognition," *IEEE Transactions on Pattern Analysis and Machine Intelligence*, 2020



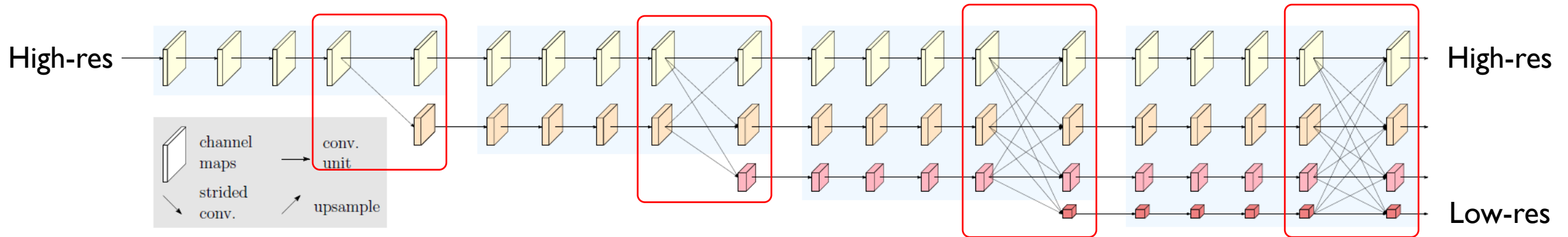
Forward propagation block (similar to ResNet block)



DETAILS ON THE MODEL USED – CONT.

HRNetV2p

J. Wang *et al.*, "Deep High-Resolution Representation Learning for Visual Recognition," *IEEE Transactions on Pattern Analysis and Machine Intelligence*, 2020

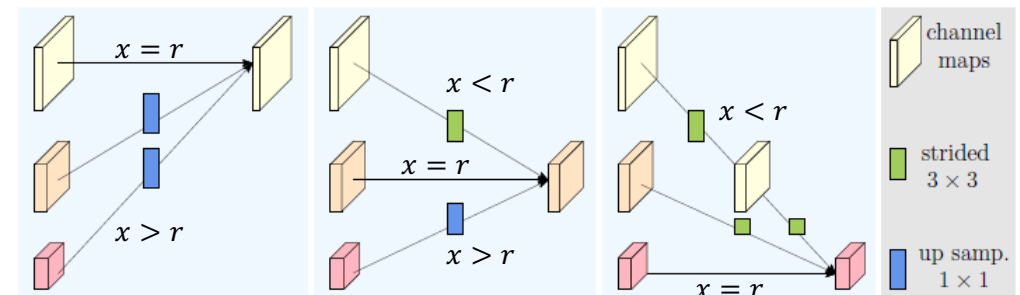


Rules of multi-resolution fusion

$$R_r^{output} = \sum_x f_{xr}(R_x^{input}), r = 1, 2, 3$$

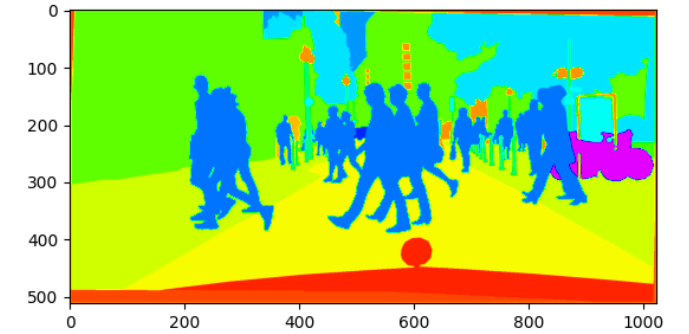
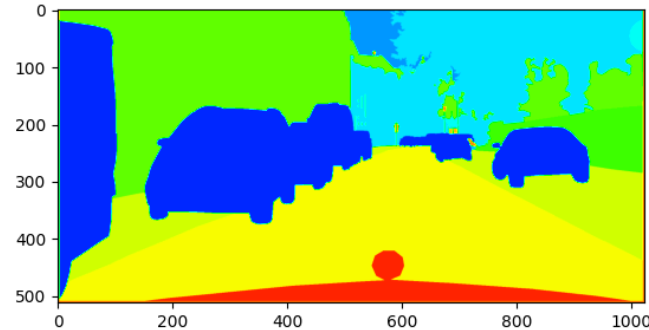
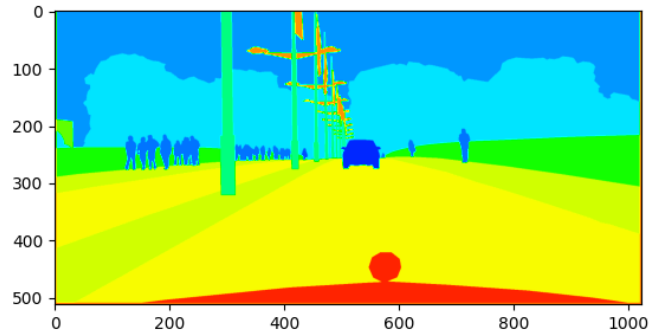
$$f_{xr}(R) = \begin{cases} \text{downsample (stride = 2, } 3 \times 3 \text{ conv)}, & x < r \\ R, & x = r \\ \text{upsample (} 1 \times 1 \text{ conv)}, & x > r \end{cases}$$

where R is the representations, r is resolution index and $f_{xr}(\cdot)$ is the transform function.

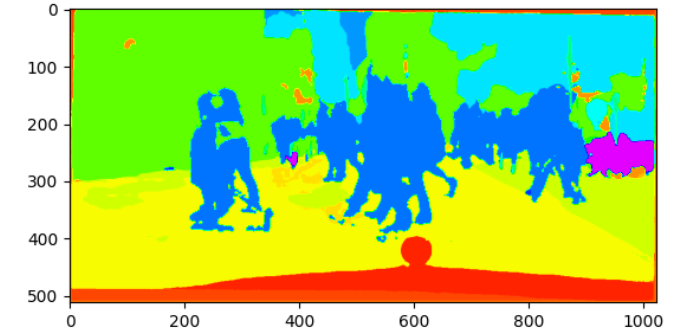
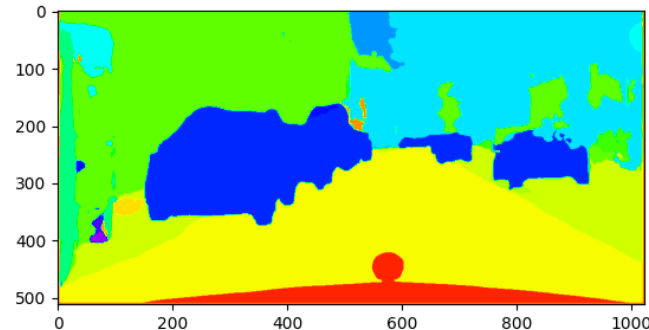
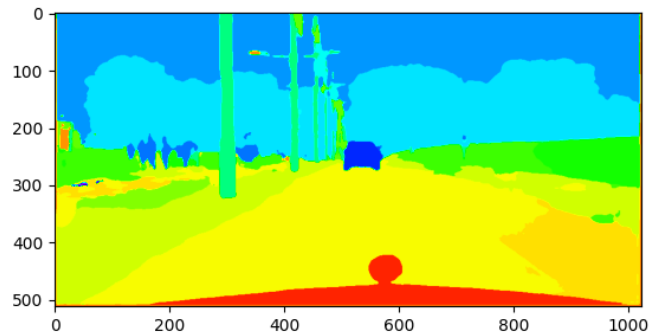


RESULTS/OBSERVATIONS

Ground Truth



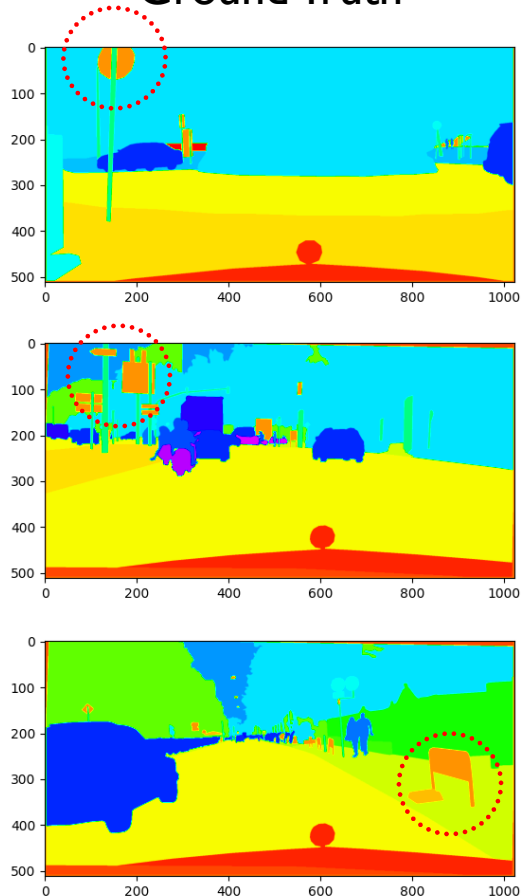
Prediction



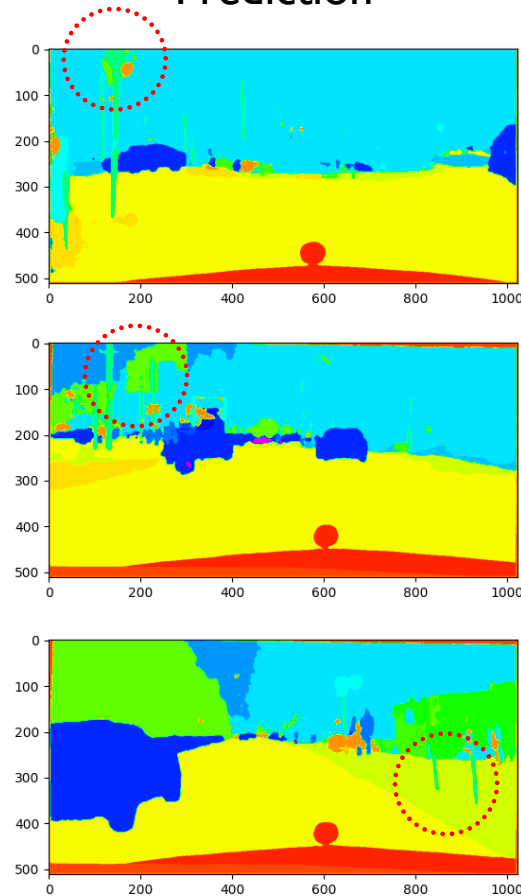
- Our predicted results (false color) can successfully indicate the classes, such as cars, human, constructions and roads, after 100 epochs.

RESULTS/OBSERVATIONS – CONT.

Ground Truth



Prediction



- However, we found something like the traffic signs cannot be predicted very well.
- Reasons:
 - We use cross-entropy as **loss function** and the **weights** of all classes are the same
 - Area of traffic signs are small, so they hardly contribute to the loss, while large-area classes like road, sky and constructions make much contribution to the loss

FURTHER ITEMS TO BE COMPLETED

- **Improvement of loss function**
 - Construct **label mapping matrix**
 - not all of the labels are useful; some of them can be ignored (eg. -1 for void)
 - Construct the **class weight tensor**
 - Increase/decrease some of the weight
 - Need several experiments
- **IoU (intersection over union)**
 - Calculate the new confusion matrix

REFERENCES

- Jonathan Long, Evan Shelhamer, Trevor Darrell. *The IEEE Conference on Computer Vision and Pattern Recognition (CVPR)*, 2015, pp. 3431-3440
- Alex Kendall, Vijay Badrinarayanan and Roberto Cipolla. SegNet (<https://mi.eng.cam.ac.uk/projects/segnet/>)
- H. Noh, S. Hong and B. Han, "Learning Deconvolution Network for Semantic Segmentation," *2015 IEEE ICCV*, Santiago, 2015, pp. 1520-1528
- J. Wang *et al.*, "Deep High-Resolution Representation Learning for Visual Recognition," in *IEEE Transactions on Pattern Analysis and Machine Intelligence*, doi: 10.1109/TPAMI.2020.2983686.