

# ECE 295: Homework 6

May 7, 2015

## 1 Problem 1

Two sports teams play a game against each other a total of  $N$  times. Let  $\alpha_1$  be the skill of Team 1, and  $\alpha_2$  be the skill of Team 2, where skill is defined to be the probability that the team would beat a team of *average ability* in a single game. For example, a team with  $\alpha = 1$  would win against a team of average ability every time, while a team with  $\alpha = 0.5$  would win 50% of the time.

- a) If Team 1 (skill =  $\alpha_1$ ) and Team 2 (skill =  $\alpha_2$ ) play one game, what is the probability that Team 1 wins? What is the probability that Team 2 wins?
- b) Let  $\alpha = \alpha_1$  and assume  $\alpha_1 + \alpha_2 = 1$  (so  $\alpha_2 = 1 - \alpha$ ). If  $W$  is the number of wins for Team 1 in  $N$  games, use your result from part a) to write down the likelihood function for  $W$ :  $P(W|\alpha)$ .
- c) Assume  $\alpha = 0.6$ . Using MATLAB's random number generator (or your favorite programming package) simulate the result of the two teams playing one  $N$  times, for values of  $N$  ranging from 1 to 100 (hint, use part a) to treat each game like a flip of a weighted coin). For a uniform prior on  $\alpha$ ,

$$p(\alpha) = 1; \quad \alpha : [0, 1] \tag{1.1}$$

make plots that show how the posterior distribution evolves as a function of  $N$  through sequential updating. Remember to normalize the posterior distributions so it is a valid pdf.

- d) Repeat part c), but with a different value of  $\alpha$ . What differences do you notice?
- e) Repeat parts c) and d), but with a Gaussian prior with mean of 0.5 and standard deviation of 0.1. What differences do you notice?
- f) For  $\alpha = 0.5$ , what happens if your prior distribution is a "half-sided" Gaussian with a mean of 0 and standard deviation of 0.1 (assume zero probability for negative  $\alpha$ ). Does the posterior distribution evolve toward the correct value of  $\alpha$ ?